



Clark Winter Tourney 2012 **TOURNAMENT RULES**

1. Two 18 minute halves.
2. Running clock except for: (a) last minute of the 1st half and the last 2 minutes of the 2nd half, (b) foul shots, (c) times-out, (d) errant balls, (e) every whistle during overtime.
Championship games will play 16 minute halves, stop-clock on every whistle.
Clock will run in last two minutes of the 2nd half when lead is 20 points or greater.
(except 4th grade finals will remain as pool play)
3. Overtimes will be three minutes. 3rd OT sudden death during pool play.
4. Numbered uniforms required with consistent colors.
5. Forfeits occur five minutes after scheduled time.
6. Protests are not recognized. Disputes will be resolved by the officials.
7. Guaranteed play for each player is not mandatory.
8. Full court press: permitted at all times except in the 5th and 6th grade divisions which shall be permitted unless there is a 15 point margin, and in the 4th grade division which will only be permitted in the last two minutes of the game and in overtimes.
9. 7th/8th grade boys will use regular basketball. All others will use 28.5" ball.
10. If a coach/scorekeeper is ejected from the game by a referee due to the assessment of two technical fouls, that coach/scorekeeper will not be allowed to coach or be on the bench for the next game. If a coach/scorekeeper is ejected from the gym by a referee, that coach/scorekeeper can be banned from the gym for the remainder of the tournament at the discretion of tourney board. It will be based on a case by case decision.
11. A player may only play on one team per division.
12. Time-outs (2) full and (2) 30
13. Tie breakers - Overall record, Head to Head, Point differential (max 15 pts per game), Points allowed...coin toss....If a 3 way tie occurs and 2 spots are in question, after the pool winner is decided then the tie break process will revert back to head to head, point differential etc....
14. In the event of a forfeit, the winning team will be rewarded 15 pts for maximum point differential

AGE/ELIGIBILITY

Town Teams – Each player must reside in the Town

Parish Teams – Each player must qualify under that parish's rules to play on the team.

NO AAU OR ALL-STAR TEAMS ARE PERMITTED.

- 8th Graders born before September 1, 1996 are ineligible
- 7th Graders born before September 1, 1997 are ineligible
- 6th Graders born before September 1, 1998 are ineligible
- 5th Graders born before September 1, 1999 are ineligible
- 4th Graders born before September 1, 2000 are ineligible

Coaches must be prepared to prove residency, parish and age eligibility requirements. Coaches are to have birth certificates, parish playing rules and residency proofs in their possession at all times.



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Additional Rules:

For 4th grade boys and girls and 5th grade girls only, all foul shots will begin from behind the foul line. However, the player may cross over the line after the shot has been released. Foul shots made by the shooter who crosses over the line after the shot will be counted.

Rosters:

All teams may have a maximum of 15 players on their roster. The 2012 roster must be completed in full and must be in possession of the Tournament Director by January 30, 2012. Please include players jersey #'s for preset score sheets. No players attending high school are allowed to be part of any team's roster.

A Player may only play on one team per division/group.

Only players listed on the 2012 roster are to be entered into the scorebook and allowed to play. No add-ons to the roster will be allowed after the team's first game. Use of an ineligible player will result in forfeiture and disqualification of team from tournament. In the event of a forfeit, the winning team will be rewarded 15 pts. for maximum point differential.

The Tournament rules will coincide with N.J.S.I.A.A. high school rules, with the exceptions listed above.